



Roleplaying Policy

Policy Code:	RP09
Policy Start Date:	September 2024
Policy Review Date:	December 2024

Please read this policy in conjunction with the policies listed below:

- HR6 Data Protection Policy
- SW5 Safeguarding and Child Protection Policy
- SW4 Pupil Behaviour and Discipline Policy





Introduction & Aims

The Fake Roleplay Policy has been put in place to promote the positive attitudes when it comes to behaving in Stockton. We will accept roleplay to the fullest, however, in some terms, roleplay will not be accepted due to severity, and abatements. This policy will show all students behaviour expectations when it comes to roleplay, and prevention of fake roleplay & consequences.

We aim to;

- Promote the understanding of role play to a maximum, but clear understanding, for the expression of regulating improvement of behaviour.
- Create visible understanding of protective abatement under the legality acts, to prevent any illegal acts of physical violence within the educational environment.
- Minimise the dangerous and ineffective role play presented by students during Stockton Sessions, and to prevent any dangerous acts of violence to one another.
- To ensure the learning environment of our students is impactful, and safe in which we will promote the effective learning process for all of our students.

Failed Roleplay Examples

Examples of Fake Roleplay Include;

- Jumping/Standing on tables during lesson time
- Attacking/Jumping a member of staff during lesson, and out of bounds
- Leaving isolation numerous times for no particular reason
- Using a sharp item, or using any particular weapon
- Fighting other students unrealistically (i.e. stomping on head, throwing chairs.)
- Sitting in the teaching staff(s) chair during lesson time
- Constant truancy during lesson time (i.e. truanting all day [4] periods.)
- Glitching in session (through walls, physical parts, etc.)
- Immense amounts of theft from another student, or member of staff
- Exiting the school premises during schooling hours (session time.)
 - All failed roleplay instances will be publishable, by our policy put in place. Any unrealistic behaviour/fake roleplaying constantly will result in FRP Warnings/Failures.



Fake Roleplay Warning One [1]	Reminder of the Fail Roleplay Policy, and to abide by expectations at all times.
Fake Roleplay Warning Two [2]	Banned from the game for(1-n/a) days, dependent on the severity of roleplay.
Fake Roleplay Warning Three [3]	Permanent Removal From all Stockton Facilities due to reasonable amounts of Fail Roleplay.

→ All unreasonable acts of roleplay, deemed failed-roleplay will be punished accordingly by a member of the Senior Leadership Team, or other form of respectable leadership.

Acceptable Roleplay

Examples of acceptable roleplay include;

- Positive behaviour & attitudes when it comes to lesson time.
- Sitting in your allocated seat, amongst the classroom
- Listening to instructions the first time, creating a positive learning environment
- Fighting in session [1] time, using realistic force and violence
- Truancy to a minimum, i.e. [1] lesson missed in a day (punishable)